Seminole County Leisure Services Advisory Committee Trails, Blueways & Bike Paths SubCommittee Meeting November 10, 2009 Meeting Minutes

Attendees:

• Members: Mike Williams, Robert Bowden, Barbara Whittier, Mark Brandenburg

• Staff: Sherry Williams

Location:

Seminole County Softball Complex 264 W. North Street Altamonte Springs, FL 32714

Call to Order

Approval of Minutes for October 7th, September 9th and July 16th, 2009 meetings

• Tabled until December meeting

Old Business:

New Business:

- Definitions, etc.
 - o Paved
 - 12' 16' trail
 - 3' 12' sidewalk
 - 2' roadside connector
 - Unpaved
 - >5' unpaved trail in wilderness area
 - 2' 6' designated multi-use

• Trail Intersection Safety

- o Staff patrols trails periodically
- o Intersecting street names are now located on the STOP signs
- All mile markers are now GPS'd and latitude and longitude have been supplied to Public Safety

• Master Plan Map Presentation and Review

- o Complete Seminole County trail layer
- o Obtain/integrate municipality trail layers
- o Priority Connectors
 - Seminole Wekiva Trail connector to Orange County trail
 - Cross Seminole Trail widened in downtown Oviedo
 - Rinehart-Riverwalk Connector on Lake Monroe staff to check what the City of Sanford has proposed
 - Flagler Trail connection needs to be added to Master Plan map
 - Flagler Trail missing links complete final connectors
- o Proposals for Future Connectors the Wilderness Areas
 - Lake Monroe Wayside Park to Black Bear Wilderness Area

- Spring Hammock Preserve to Lake Jesup Wilderness Area
- Keep trails on east side of Seminole County unpaved

Other Business:

- Discussed connectivity of City trails to County trails.
- Staff to check easements along Lake Monroe for proposed trail.
- Staff to check Seminole Wekiva Trail on Markham Wood Road near Suntree Rd. for erosion problems caused by vehicles going around pavement at STOP sign.

Future Agenda Items & Unfinished Business

• Mike Williams to contact City of Sanford to host the next meeting on December 8th, 2009

Adjourn